COIT29224 *Evolutionary Computation*
Term 2 - 2020

Profile information current as at 07/05/2024 05:13 pm

General Information

Overview

Evolutionary Computation, an area of Artificial Intelligence, comprises machine learning optimisation and classification paradigms based on principles from biological sciences. In this unit, you will explore how principles from theories of evolution and natural selection can be used to construct intelligent systems. You will learn the theoretical concepts of representation, selection, reproduction, and recombination. You will apply evolutionary algorithms, such as evolution strategies, genetic programming, and particle swarm optimisation to tackle science, engineering, social, and business problems and opportunities.

Details

Career Level: *Postgraduate*
Unit Level: *Level 9*
Credit Points: *6*
Student Contribution Band: *8*
Fraction of Full-Time Student Load: *0.125*

Pre-requisites or Co-requisites

Pre-requisite: COIT20277 Introduction to Artificial Intelligence
Important note: Students enrolled in a subsequent unit who failed their pre-requisite unit, should drop the subsequent unit before the census date or within 10 working days of Fail grade notification. Students who do not drop the unit in this timeframe cannot later drop the unit without academic and financial liability. See details in the Assessment Policy and Procedure (Higher Education Coursework).

Offerings For Term 2 - 2020

- Brisbane
- Melbourne
- Online
- Sydney

Attendance Requirements

All on-campus students are expected to attend scheduled classes – in some units, these classes are identified as a mandatory (pass/fail) component and attendance is compulsory. International students, on a student visa, must maintain a full time study load and meet both attendance and academic progress requirements in each study period (satisfactory attendance for International students is defined as maintaining at least an 80% attendance record).

Website

This unit has a website, within the Moodle system, which is available two weeks before the start of term. It is important that you visit your Moodle site throughout the term. Please visit Moodle for more information.

Class and Assessment Overview

Recommended Student Time Commitment

Each 6-credit Postgraduate unit at CQUniversity requires an overall time commitment of an average of 12.5 hours of study per week, making a total of 150 hours for the unit.

Class Timetable

Regional Campuses
Bundaberg, Cairns, Emerald, Gladstone, Mackay, Rockhampton, Townsville

Metropolitan Campuses
Adelaide, Brisbane, Melbourne, Perth, Sydney

Assessment Overview

1. **Practical Assessment**
Weighting: 25%
2. **Practical Assessment**
Weighting: 35%
3. **Written Assessment**
Weighting: 40%

Assessment Grading

This is a graded unit: your overall grade will be calculated from the marks or grades for each assessment task, based on the relative weightings shown in the table above. You must obtain an overall mark for the unit of at least 50%, or an overall grade of 'pass' in order to pass the unit. If any 'pass/fail' tasks are shown in the table above they must also be completed successfully ('pass' grade). You must also meet any minimum mark requirements specified for a particular assessment task, as detailed in the 'assessment task' section (note that in some instances, the minimum mark for a task may be greater than 50%). Consult the University's Grades and Results Policy for more details of interim results and final grades.

CQUniversity Policies

All University policies are available on the CQUniversity Policy site.
You may wish to view these policies:

- Grades and Results Policy
- Assessment Policy and Procedure (Higher Education Coursework)
- Review of Grade Procedure
- Student Academic Integrity Policy and Procedure
- Monitoring Academic Progress (MAP) Policy and Procedure – Domestic Students
- Monitoring Academic Progress (MAP) Policy and Procedure – International Students
- Student Refund and Credit Balance Policy and Procedure
- Student Feedback – Compliments and Complaints Policy and Procedure
- Information and Communications Technology Acceptable Use Policy and Procedure

This list is not an exhaustive list of all University policies. The full list of University policies are available on the CQUniversity Policy site.

Unit Learning Outcomes

On successful completion of this unit, you will be able to:

1. Formulate an evolutionary computation search or optimisation problem by analysing an authentic case or scenario
2. Design an evolutionary algorithm for a problem applying the core evolutionary computation concepts and mechanisms
3. Build a software application to implement an evolutionary algorithm for a complex search or optimisation problem
4. Write an article that evaluates the performance and interprets the results of your software application of evolutionary computation paradigm to an authentic problem.

The Skills Framework for the Information Age (SFIA) standard covers the skills and competencies related to information and communication technologies. SFIA defines levels of responsibility and skills. SFIA is adopted by organisations, governments and individuals in many countries. SFIA is increasingly being used when developing job descriptions and role profiles. SFIA can be used by individuals for creating personal skills profile. The Australian Computer Society (ACS) recognises the SFIA and provides MySFIA for ACS members to build a skills profile.
This unit contributes to the following workplace skills as defined by SFIA 7 (the SFIA code is included):

- Software design (SWDN)
- Programming/software development (PROG)
- Testing (TEST)
- Application Support (ASUP).

Alignment of Learning Outcomes, Assessment and Graduate Attributes

— N/A Level ◦ Introductory Level • Intermediate Level • Graduate Level ◦ Professional Level ◦ Advanced Level

Alignment of Assessment Tasks to Learning Outcomes

Assessment Tasks	Learning Outcomes			
	1	2	3	4
1 - Practical Assessment - 25%	•	•	•	
2 - Practical Assessment - 35%	•	•	•	
3 - Written Assessment - 40%				•

Alignment of Graduate Attributes to Learning Outcomes

Graduate Attributes	Learning Outcomes			
	1	2	3	4
1 - Knowledge	◦	◦	◦	◦
2 - Communication		◦		◦
3 - Cognitive, technical and creative skills	◦	◦	◦	
4 - Research				◦

Graduate Attributes	Learning Outcomes			
	1	2	3	4
5 - Self-management			◦	
6 - Ethical and Professional Responsibility				◦
7 - Leadership			◦	
8 - Aboriginal and Torres Strait Islander Cultures				

Alignment of Assessment Tasks to Graduate Attributes

Assessment Tasks	Graduate Attributes							
	1	2	3	4	5	6	7	8
1 - Practical Assessment - 25%	◦	◦	◦		◦			
2 - Practical Assessment - 35%	◦	◦	◦		◦		◦	
3 - Written Assessment - 40%	◦	◦		◦		◦		

Textbooks and Resources

Textbooks

There are no required textbooks.

IT Resources

You will need access to the following IT resources:

- CQUniversity Student Email
- Internet
- Unit Website (Moodle)
- Python 3.7 or higher
- Anaconda

Referencing Style

All submissions for this unit must use the referencing styles below:

- Harvard (author-date)
- American Psychological Association 7th Edition (APA 7th edition)

For further information, see the Assessment Tasks.

Teaching Contacts

Sujan Chowdhury Unit Coordinator
s.chowdhury2@cqu.edu.au

Schedule

Week 1 - 13 Jul 2020

Module/Topic	Chapter	Events and Submissions/Topic
Introduction to Tree-based Genetic Programming and Python	Lecture Notes	

Week 2 - 20 Jul 2020

Module/Topic	Chapter	Events and Submissions/Topic
Genetic Programming Preparatory Steps and Python Data Structures	Lecture Notes	

Week 3 - 27 Jul 2020

Module/Topic	Chapter	Events and Submissions/Topic
Automatically Defined Functions	Lecture Notes	

Week 4 - 03 Aug 2020

Module/Topic	Chapter	Events and Submissions/Topic
Multi-objective Genetic Programming	Lecture Notes	

Week 5 - 10 Aug 2020

Module/Topic	Chapter	Events and Submissions/Topic
Particle Swarm Optimization (PSO): First Formulations	Lecture Notes	

Vacation Week - 17 Aug 2020

Module/Topic	Chapter	Events and Submissions/Topic

Week 6 - 24 Aug 2020

Module/Topic	Chapter	Events and Submissions/Topic
PSO: Difficulty and First Results	Lecture Notes	**Assignment 1** Due: Week 6 Wednesday (26 Aug 2020) 11:45 pm AEST

Week 7 - 31 Aug 2020

Module/Topic	Chapter	Events and Submissions/Topic
PSO: Bench Mark Set and Parameter Settings	Lecture Notes	

Week 8 - 07 Sep 2020

Module/Topic	Chapter	Events and Submissions/Topic
PSO: Problems and Application	Lecture Notes	

Week 9 - 14 Sep 2020

Module/Topic	Chapter	Events and Submissions/Topic
Introduction to Evolution Strategy (ES)	Lecture Notes	**Assignment 2** Due: Week 9 Wednesday (16 Sept 2020) 11:45 pm AEST

Week 10 - 21 Sep 2020

Module/Topic	Chapter	Events and Submissions/Topic
The Basic ES Algorithm		

Week 11 - 28 Sep 2020

Module/Topic	Chapter	Events and Submissions/Topic
Adaptation of Strategy Parameters and Co-variance Matrix	Lecture Notes	

Week 12 - 05 Oct 2020

Module/Topic	Chapter	Events and Submissions/Topic
Covariance Matrix Adaptation Evolution Strategy	Lecture Notes	**Assignment 3** Due: Week 12 Wednesday (7 Oct 2020) 11:45 pm AEST

Review/Exam Week - 12 Oct 2020

Module/Topic	Chapter	Events and Submissions/Topic

Exam Week - 19 Oct 2020

Module/Topic	Chapter	Events and Submissions/Topic

Term Specific Information

Unit Coordinator
Dr. Sujan Chowdhury
School of Engineering & Technology
Central Queensland University
Brisbane QLD 4000, Australia
Phone: +61 4 2693 7599
Email: s.chowdhury2@cqu.edu.au

Assessment Tasks

1 Assignment 1

Assessment Type
Practical Assessment

Task Description
In this assignment, you will demonstrate your ability to analyse the given scenario and formulate a Genetic Programming (GP) problem. You will identify the parameters from the given scenario and develop the algorithm. You will design and build the software solution applying GP techniques. This assessment task is to design, code, debug, and test a software application using the topics learned in Weeks 1 - 4. Further details are in the Assignment 1 specification document available from the Unit website.

Assessment Due Date
Week 6 Wednesday (26 Aug 2020) 11:45 pm AEST

Return Date to Students
Week 8 Wednesday (9 Sept 2020)

Weighting
25%

Assessment Criteria

1. Clear analysis of the given scenario or case study and identify the search or optimization problem
2. Correct identification of parameters from the scenario
3. Correct GP algorithm applying the principles learned
4. Implementation of a working software solution for the identified problem
5. A report documenting testing, and specific aspect of GP as required.

Referencing Style

- Harvard (author-date)
- American Psychological Association 7th Edition (APA 7th edition)

Submission
Online

Submission Instructions
Submit one zip file containing the source code files (.py) and the report file (.doc).

Learning Outcomes Assessed

- Formulate an evolutionary computation search or optimisation problem by analysing an authentic case or scenario
- Design an evolutionary algorithm for a problem applying the core evolutionary computation concepts and mechanisms
- Build a software application to implement an evolutionary algorithm for a complex search or optimisation problem

Graduate Attributes

- Knowledge
- Communication
- Cognitive, technical and creative skills
- Self-management

2 Assignment 2

Assessment Type
Practical Assessment

Task Description
In this assignment, you will demonstrate your ability to analyse the given scenario and identify the optimization problem. You will model the optimization problem as a Particle Swarm Optimization (PSO). You will design and build the software solution applying PSO techniques. This assessment task is to design, code, debug, and test a software application using the topics learned in Weeks 4 - 8. Further details are in the Assignment 2 specification document available from the Unit website.

Assessment Due Date
Week 9 Wednesday (16 Sept 2020) 11:45 pm AEST

Return Date to Students
Week 11 Wednesday (30 Sept 2020)

Weighting
35%

Assessment Criteria

1. Clear analysis of the given scenario or case study and identify the optimization problem
2. Correct identification of parameters from the scenario
3. Development of the PSO model
4. Implementation of a working software solution for the identified problem
5. A report documenting testing, and specific aspect of PSO as required.

Referencing Style

- Harvard (author-date)
- American Psychological Association 7th Edition (APA 7th edition)

Submission
Online

Submission Instructions
Submit one zip file containing the source code files (.py) and the report file (.doc).

Learning Outcomes Assessed

- Formulate an evolutionary computation search or optimisation problem by analysing an authentic case or scenario
- Design an evolutionary algorithm for a problem applying the core evolutionary computation concepts and mechanisms
- Build a software application to implement an evolutionary algorithm for a complex search or optimisation problem

Graduate Attributes

- Knowledge

- Communication
- Cognitive, technical and creative skills
- Self-management
- Leadership

3 Assignment 3

Assessment Type
Written Assessment

Task Description
In this Assignment, you will analyse a solution that applies Evolution Strategies (ES) for an optimization problem. You will evaluate the performance of the solution in comparison to the application of PSO and write a report addressing various aspects as required in the Assignment 3 Specification. This assessment task is to assess your understanding of the topics learned in Weeks 8 - 11. Further details are in the Assignment 3 specification document available from the Unit website.

Assessment Due Date
Week 12 Wednesday (7 Oct 2020) 11:45 pm AEST

Return Date to Students
Review/Exam Week Wednesday (14 Oct 2020)

Weighting
40%

Assessment Criteria

1. Clear analysis of optimization problem
2. Clear understanding of the principles of ES
3. Comparison of PSO and ES
4. Evaluation and correct interpretation of results

Referencing Style

- Harvard (author-date)
- American Psychological Association 7th Edition (APA 7th edition)

Submission
Online

Submission Instructions
Submit your report (.doc or .docx) file using the submission link available from the Unit website.

Learning Outcomes Assessed

- Write an article that evaluates the performance and interprets the results of your software application of evolutionary computation paradigm to an authentic problem.

Graduate Attributes

- Knowledge
- Communication
- Research
- Ethical and Professional Responsibility

Academic Integrity Statement

As a CQUniversity student you are expected to act honestly in all aspects of your academic work.

Any assessable work undertaken or submitted for review or assessment must be your own work. Assessable work is any type of work you do to meet the assessment requirements in the unit, including draft work submitted for review and feedback and final work to be assessed.

When you use the ideas, words or data of others in your assessment, you must thoroughly and clearly acknowledge the source of this information by using the correct referencing style for your unit. Using others' work without proper acknowledgement may be considered a form of intellectual dishonesty.

Participating honestly, respectfully, responsibly, and fairly in your university study ensures the CQUniversity qualification you earn will be valued as a true indication of your individual academic achievement and will continue to receive the respect and recognition it deserves.

As a student, you are responsible for reading and following CQUniversity's policies, including the **Student Academic Integrity Policy and Procedure**. This policy sets out CQUniversity's expectations of you to act with integrity, examples of academic integrity breaches to avoid, the processes used to address alleged breaches of academic integrity, and potential penalties.

What is a breach of academic integrity?
A breach of academic integrity includes but is not limited to plagiarism, self-plagiarism, collusion, cheating, contract cheating, and academic misconduct. The Student Academic Integrity Policy and Procedure defines what these terms mean and gives examples.

Why is academic integrity important?
A breach of academic integrity may result in one or more penalties, including suspension or even expulsion from the University. It can also have negative implications for student visas and future enrolment at CQUniversity or elsewhere. Students who engage in contract cheating also risk being blackmailed by contract cheating services.

Where can I get assistance?
For academic advice and guidance, the Academic Learning Centre (ALC) can support you in becoming confident in completing assessments with integrity and of high standard.

What can you do to act with integrity?

Be Honest
If your assessment task is done by someone else, it would be dishonest of you to claim it as your own

Seek Help
If you are not sure about how to cite or reference in essays, reports etc, then seek help from your lecturer, the library or the Academic Learning Centre (ALC)

Produce Original Work
Originality comes from your ability to read widely, think critically, and apply your gained knowledge to address a question or problem